





Noel Leon Kronenberg

has completed the following course:

CREATING A GREAT USER EXPERIENCE FOR MOBILE APPS

UNIVERSITY OF LEEDS AND INSTITUTE OF CODING

Learners explored the world of app design with the Institute of Coding and learnt how to create a great user experience. They heard from industry professionals and had the opportunity to create their own app.

2 weeks, 2 hours per week

Tom Armitage Lead Educator











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STUDY REQUIREMENT

2 weeks, 2 hours per week

LEARNING OUTCOMES

- Identify the features of a smartphone that influence the design of an app.
- Describe how interactive and visual features contribute to great user experience of apps.
- Discuss the various roles and stages necessary to make a mobile app.
- Identify and describe a simple problem that an app could solve.
- Design screens and architecture of a mobile appusing pen, paper and your own smartphone.
- Produce clickable prototypes from your sketches and test them.

SYLLABUS

- How a smartphone works
- The features that make a phone interactive
- Looking for problems to solve with apps
- Designing an app
- Testing an app
- Meeting an app development team

